

# epics-containers

A deep dive!

**Oxfordshire EPICS Meeting**

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Beamline Controls – Diamond Light Source

# What?

Applying modern industry practices for software delivery to EPICS IOCs



**Containers:** Package IOC software and execute it in a lightweight virtual environment



**Kubernetes:** Centrally orchestrates all IOCs at a facility

**Helm Charts:** Deploy IOCs into Kubernetes with version management



**Repositories:** Source and container repositories manage all the above assets



**Continuous Integration:** Source repositories automatically build assets from source when updated

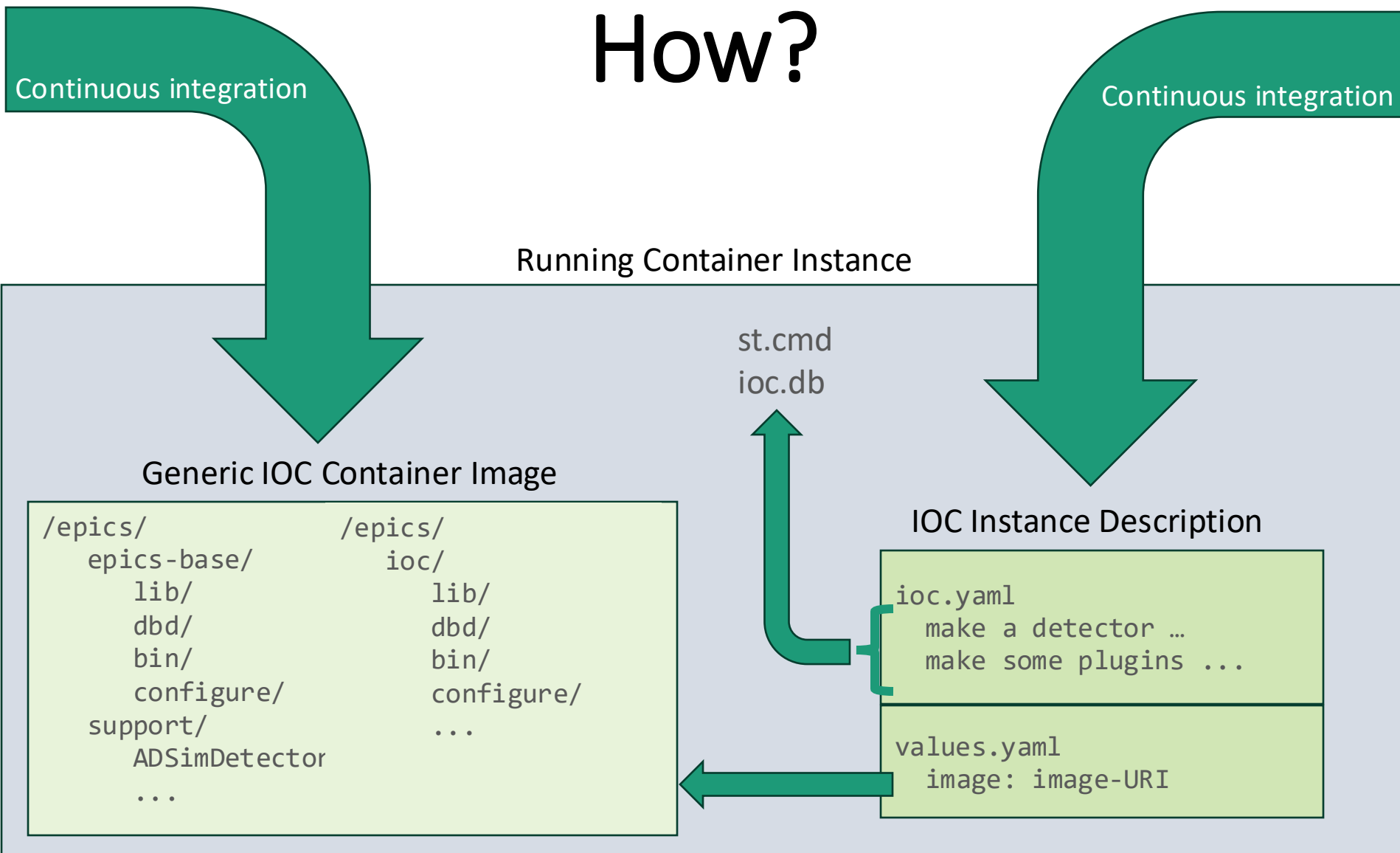
# Why?

- IOCs are decoupled from the OS
  - No modifying support modules to suit facility infrastructure
  - Allows us to use upstream support modules with no need for local forks
  - Develop and test anywhere
  - Protection from many security vulnerabilities
- Simple server setup: any Linux + container runtime only.
  - Very easy server OS upgrades
- Remove maintenance of internal management tools
- Kubernetes provides (not just for IOCs):
  - Shared software deployment and management
  - Shared Logging and monitoring
  - Shared resource management: Disk / CPU / Memory
  - Just Google it when things go wrong

Generic IOC  
Source Repo

# How?

Beamline IOC  
Instance Repo



# Supporting Tools



- **ibek** – IOC builder for EPICS and Kubernetes
  - Runs inside the container at build time
    - Helpers for building Support and Generic IOC in the container environment
  - Runs inside the container at runtime startup
    - Makes IOC instance startup script and database from a YAML description
    - Extracts IOC instance engineering screens from the container



- **ec** – the epics containers CLI for developers
  - Runs outside the container
    - Helpers for building and deploy IOC Instances
    - Helpers for local debugging and testing of Generic IOCs
    - Also used by Continuous Integration – **simplifies Bash Scripts**



- **PVI** - Process Variables Interface
  - Provides structure for the PV interface to a device
  - Auto generates engineering screens for the device (bob/edm/adl)
  - Supplies DB metadata for use with Bluesky

# How to make an IOC Instance?

## 1. Create a beamline repo

- using template on GitHub
- add a subfolder to `iocs`
- create new IOC Instance config

```
! ioc.yaml ×
bl45p > iocs > bl45p-ea-ioc-01 > config > ! ioc.yaml > ...

1  # yaml-language-server: $schema=https://github.com/epics-containers/ioc-adaravis
2
3  ioc_name: bl45p-ea-ioc-01
4  description: Sample and overview cameras IOC for BL45P
5
6  # Just a comment to force rebuild
7
8  entities:
9    - type: epics.EpicsCaMaxArrayBytes
10      max_bytes: 6000000
11
12    - type: ADAravis.aravisCamera
13      CLASS: AVT_Mako_G234B
14      PORT: DET.DET
15      P: BL45P-EA-MAP-01
16      R: ":DET:"
17      ID: 172.23.59.11
```

```
! values.yaml ×
bl45p > iocs > bl45p-ea-ioc-01 > ! values.yaml > ...

1  image: ghcr.io/epics-containers/ioc-adaravis-linux-runtime:2023.10.1
```

*A helm chart values override file for the beamline helm chart. The only required field is the URL of the Generic IOC to use.*

*An **ibek** IOC YAML file listing the support entities that we want to instantiate for this IOC instance.*

## 2. Deploy the IOC instance:

- Tag and push the beamline repo
- **ec ioc deploy bl45p-ea-ioc-01 2023.11.1**

# How to make a Generic IOC?

## 1. Create a Generic IOC repo

- using template on GitHub
- edit Dockerfile and Readme

## 2. Deploy Generic IOC to your container registry:

- Tag and push the generic IOC repo
- CI does the rest

*To make a new generic IOC add the additional support modules required to the template Dockerfile*

```
Dockerfile
ioc-adaravis > Dockerfile
1 ##### build stage #####
2
3 ARG TARGET_ARCHITECTURE
4 ARG BASE=7.0.7ec2
5 ARG REGISTRY=ghcr.io/epics-containers
6
7 FROM ${REGISTRY}/epics-base-${TARGET_ARCHITECTURE}-developer:${BASE} AS developer
8
9 # the devcontainer mounts the project root to /epics/ioc-adaravis
10 WORKDIR /epics/ioc-adaravis/ibek-support
11
12 # copy the global ibek files
13 COPY ibek-support/_global/ _global
14
15 COPY ibek-support/iocStats/ iocStats
16 RUN iocStats/install.sh 3.1.16
17
18 ... other support modules in dependency order ...
19
20 COPY ibek-support/ADAravis/ ADAravis/
21 RUN ADAravis/install.sh R2-3
22
23 # create IOC source tree, generate Makefile and compile IOC Instance
24 RUN ibek ioc build
25
26 ##### runtime preparation stage #####
27
28 ... below is runtime stage - essentially boilerplate ...
29
```

# How to Add a new Support Module

## 1. Add a folder in the ibek-support repo

- Shared ibek-support on GitHub
- Or private ibek-support per facility

## 2. Add a new install.sh file:

- Use the new support in your Generic IOC Dockerfile

*Install.sh example for ADSimDetector. Most install.sh would look identical to this but You can add custom steps as Needed.*

```
$ install.sh x
ioc-adaravis > ibek-support > ADSimDetector > $ install.sh
1  #!/bin/bash
2  #####
3  ##### install script for ADSimDetector Module #####
4  #####
5
6  # ARGUMENTS:
7  # $1 VERSION to install (must match repo tag)
8  VERSION=${1}
9  NAME=ADSimDetector
10
11 # log output and abort on failure
12 set -xe
13
14 # get the source and fix up the configure/RELEASE files
15 ibek support git-clone ${NAME} ${VERSION} --org http://github.com/areaDetector/
16 ibek support register ${NAME}
17
18 # declare the libs and DBDs that are required in ioc/iocApp/src/Makefile
19 ibek support add-libs simDetector
20 ibek support add-dbds simDetectorSupport.dbd
21
22 # compile the support module
23 ibek support compile ${NAME}
24 # prepare *.bob, *.pvi, *.ibek.support.yaml for access outside the container.
25 ibek support generate-links
26
```



# How to Add a new Support Module

## 1. Add a folder in the ibek-support repo

- Shared ibek-support on GitHub
- Or private ibek-support per facility

## 2. Add a new install.sh file:

- Use the new support in your Generic IOC Dockerfile

## 3. Add an ibek support YAML description:

- This allows us to describe our IOC instances as ibek IOC YAML.

*Support YAML example for ADSimDetector. Declares installation arguments, startup script line and database template substitutions.*

```
module: ADSimDetector

defs:
  - name: simDetector
    description: |-
      Creates a simulation detector

    args:
      - type: str
        name: P
        description: Device Prefix
      - type: str
        name: R
        description: Device Suffix
      - type: id
        name: PORT
        description: Port name for the detector
      # ... other arguments omitted for brevity ...

  databases:
    - file: $(ADSIMDETECTOR)/db/simDetector.template
      args:
        P:
        R:
        PORT:
        TIMEOUT:
        ADDR:

  pre_init:
    - type: text
      value: |
        # simDetectorConfig(portName, maxSizeX, maxSizeY, dataType, maxBuffers, maxMemory)
        simDetectorConfig("#{PORT}", {{WIDTH}}, {{HEIGHT}}, {{DATATYPE}}, {{BUFFERS}}, {{MEMORY}})
```

# Need for Developer Containers

epics-containers development defines 3 levels of changes:

1. Changing IOC instance details only
  - Edit values.yaml or ioc.yaml in your beamline repository
  - Push and tag the changes, re-deploy the instance
2. Changing a Generic IOC
  - Edit Dockerfile in a Generic IOC repository
  - Push changes to publish a new container image
  - Go to 1. to update affected instances
3. Changing Support Modules
  - Edit the support module, verify and push source changes.
  - Go to 2. to update a Generic IOC to include the new support version

2 and 3 require rebuilding and deploying containers. For this reason, we use Developer Containers for a fast "inner loop".

# Developer Containers

The screenshot displays the Visual Studio Code interface with a workspace named "demo (Workspace) [Dev Container: epics-containers IOC devcontainer]". The Explorer sidebar on the left shows a folder structure under "DEMO (WORKSPACE) [DEV CONTAINER...]" with subfolders: "ioc-adsimdetector", "epics", and "bl01t". The "epics" folder is currently selected.

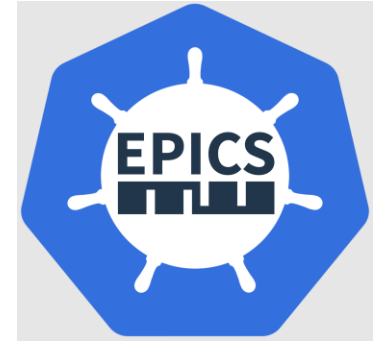
The main editor area shows two open files: "ioc.yaml" and "ADSimDetector.ibek.support.yaml". The "ioc.yaml" file is active and contains the following YAML configuration:

```
bl01t > iocs > bl01t-ea-ioc-02 > config > ! ioc.yaml > [ ] entities > {} 0 > # WIDTH
NewIOC (ibek.ioc.schema.json)
1 # yaml-language-server: $schema=https://github.com/epics-containers/ioc-adsimdetector/releases/d
2
3 ioc_name: bl01t-ea-ioc-02
4 description: Example simulated camera for BL01T
5
6 entities:
7
8 - type: ADSimDetector.simDetector
9   PORT: DET.DET
10  P: BL01T-EA-TST-02
11  R: ":DET:"
12  WIDTH: 1280
13  HEIGHT: 1024
14
15 - type: ADCore.NDPvaPlugin
```

The bottom of the interface features a terminal window with the title "bash - ioc-adsimdetector". The terminal shows a prompt indicating the current context: `[adsimdetector](dev)[ioc-adsimdetector]$`.

The status bar at the very bottom provides additional context: "Dev Container: epics-containers IOC devc...", "main\*", "0 0 0", "1", "Watch", "Ln 12, Col 14", "Spaces: 2", "UTF-8", "LF", "YAML", and "NewIOC".

# Is Kubernetes Required?

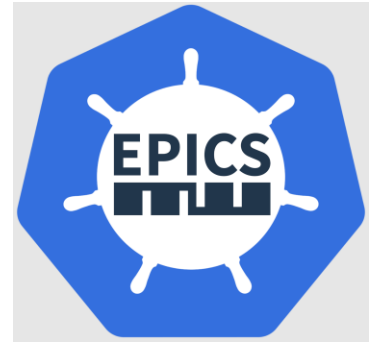


Developers can adopt epics-containers at several levels:

1. Just use precompiled Generic IOCs. Provide your own startup assets and your own approach to managing how containers are launched.
2. As above plus contribute your own Generic IOC container images
  - We recommend using **ibek** and **ibek-support** installers in the container build for consistency and because it is easy.
3. Additionally adopt epics-containers-cli to deploy IOC Instances via:
  - Kubernetes and Helm
  - Local Docker instance per server: *no Kubernetes required*
4. And / Or additionally adopt **ibek** runtime to generate your instance startup assets from IOC YAML
5. As per 4. plus adopt PVI to generate engineering screens for each instance.

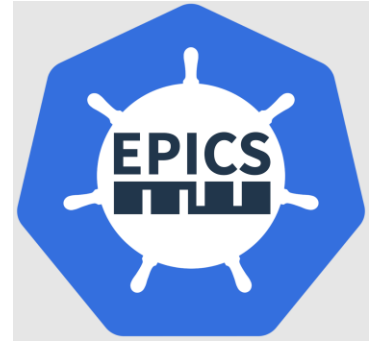
# One Take Away

<https://github.com/epics-containers>



- Includes:
  - Tutorials
  - Documentation
  - Templates
  - Source code
  - A small but growing number of Generic IOC images

# Thanks for listening



Any Questions?

For more information see

<https://github.com/epics-containers>

